

TRINITY COLLEGE BEENLEIGH

*in association with*

LOGAN BASKETBALL



Thursday 1st - Sunday 4th November 2018

Cornubia Park Sports Center  
and  
Mt Warren Sports Centre



# Principals Welcome



On behalf of the Trinity College Community it is my pleasure to welcome you to the Inaugural SWEET 16 Basketball Carnival. I extend to you a special Marist Welcome. Hospitality was something Marcellin Champagnat and his early brothers valued so we extend to you a hospitable welcome. It is wonderful that so many schools have accepted our invitation to be part of this carnival, where you come together as friends and competitors to celebrate your involvement in basketball.

Carnivals such as this do not just happen. Thank you to all the coaches, managers, umpires and officials who have worked to get their teams here and who will be such an important part of the competition over four days. I want to especially thank three staff members who have worked for weeks to organise the carnival. Mr Geoff MacLeod, who was the initiator and driver for such an event, Mrs Judy Bell and Ms Alex Walls who with Geoff, as a team, have brought this idea to fruition. Also, this carnival would not happen without the many staff, parents and students of the Trinity Community who are volunteering and supporting the event in many ways. I acknowledge and thank you. Thank you to our sponsors and to the managements of the Cornubia Park and Mount Warren Sports Centres for their generous support.

Finally, best wishes to all the teams involved in the carnival. The carnival is for you and I hope you have an experience that is enjoyable and enriching for each one of you.

Chris Raju

Principal – Trinity College

Watch the live stream from  
12pm Sunday 1st November  
[www.trinitycollege.qld.edu.au/sweet16](http://www.trinitycollege.qld.edu.au/sweet16)

# PROGRAM

**Thursday 1<sup>st</sup> November**  
**Cornubia Park Sports Centre**  
Pool Games  
**Mt Warren Park**  
Pool Games

**Friday 2<sup>nd</sup> November**  
**Cornubia Park Sports Centre**  
Pool Games  
**Mt Warren Park**  
Pool Games

**Saturday 3<sup>rd</sup> November**  
**Cornubia Park Sports Centre**  
Quarter Finals  
Semi-finals (Girls)  
**Mt Warren Park**  
Quarter Finals  
Semi-finals  
Play-offs

**Sunday 4<sup>th</sup> November**  
**Cornubia Park Sports Centre**  
Semi-finals  
Play-offs  
Sweet 16

## FIRST AID

Cornubia – Courtside First Aid Room

Mt Warren Park – Courtside

*With thanks to Lance Spring*



  
**Trinity College**

BEENLEIGH

**ENROL NOW FOR 2019**

Contact Ms Dana Fusi

07 3442 5250

[dfusi@bne.catholic.edu.au](mailto:dfusi@bne.catholic.edu.au)

# PARTICIPATING SCHOOLS

Trinity College Beenleigh

St. Edmunds College, Ipswich

St. Joseph's College -  
Toowoomba

Citipointe Christian College

North Lakes State College

Mansfield State High School

Woodridge State High School

Coomera Anglican College

Grace Lutheran College

Hillcrest Christian College

Somerville House

Chisholm Catholic College

Dakabin State High School

Toowoomba Grammar School

Gregory Terrace/St Joeys Select St. Marys College - Toowoomba

All Saints Anglican School

North Lakes State College

Lourdes Hill College

Palm Beach State High School

John Paul College

Mabel Park State High School

Southport State High School

Villanova College

Windaroo Valley  
State High School

Assisi College - Coomera

Southport State High School

Meridan State College

St. Peter Claver College,  
Ipswich

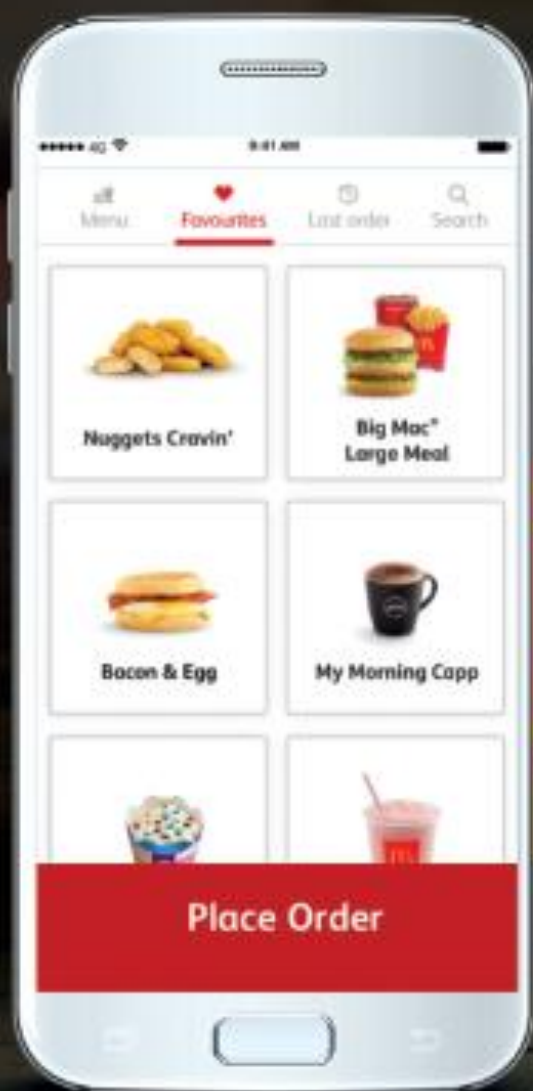
Varsity College

# POOLS

<b>Div 1 Boys</b>	<b>Div 2 Boys</b>	<b>Girls</b>
<b>Pool A</b>	<b>Pool A</b>	<b>Pool A</b>
Trinity College - Beenleigh (1)	Trinity College - Beenleigh (2)	Trinity College- Beenleigh
St. Edmunds College	St. Joseph's College - Toowoomba	St. Joseph's College - Toowoomba
Citipointe Christian College	North Lakes State College (2)	Mansfield State High School (2)
Woodridge State High School	Coomera Anglican College	Citepointe Christian College
<b>Pool B</b>	Grace Lutheran College	<b>Pool B</b>
Hillcrest Christian College (1)		Somerville House
Chisholm Catholic College (1)	<b>Pool B</b>	Chisholm Catholic College
Toowoomba Grammar School	Dakabin State High School	Coomera Anglican College
Gregory Terrace/St Joeys Select	St. Marys College - Toowoomba	Hillcrest Christian College
<b>Pool C</b>	Chisholm Catholic College (2)	<b>Pool C</b>
Hillcrest Christian College (2)	All Saints Anglican School	North Lakes State College
North Lakes State College (1)		Lourdes Hill College
Palm Beach State High School	<b>Pool C</b>	Palm Beach State High School
John Paul College	Mabel Park SHS	Southport State High School
<b>Pool D</b>	Mansfield State High School (2)	<b>Pool D</b>
Villanova College	Windaroo Valley State High School	Assisi College - Coomera
Southport State High School	Meridan State College	St. Peter Claver College
Varsity College		Varsity College
Mansfield State High School (1)		Mansfield State High School (1)

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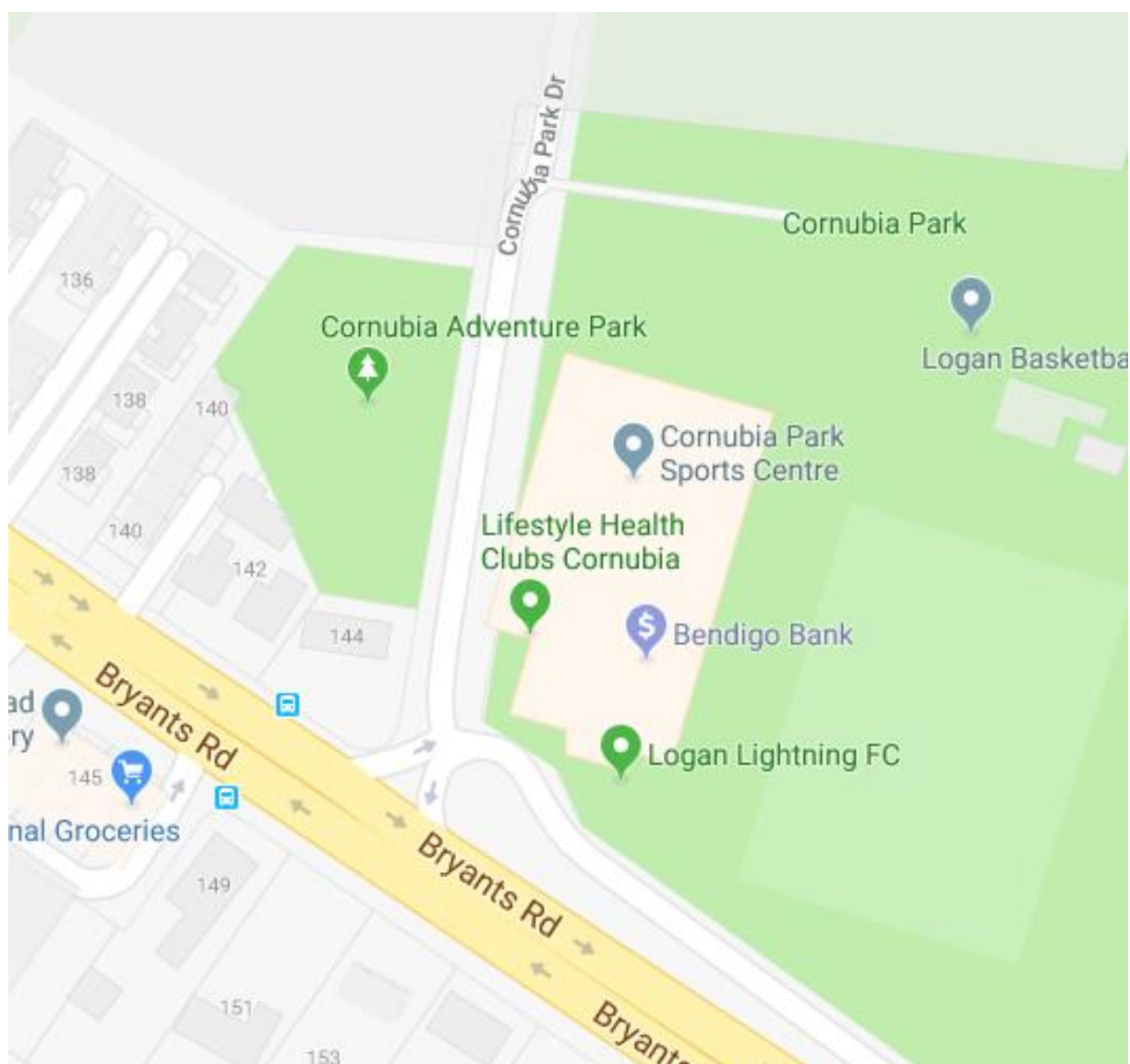


# MAPS

Cornubia Park Sports Centre

146-170 Bryants Rd

Shailer Park QLD 4128

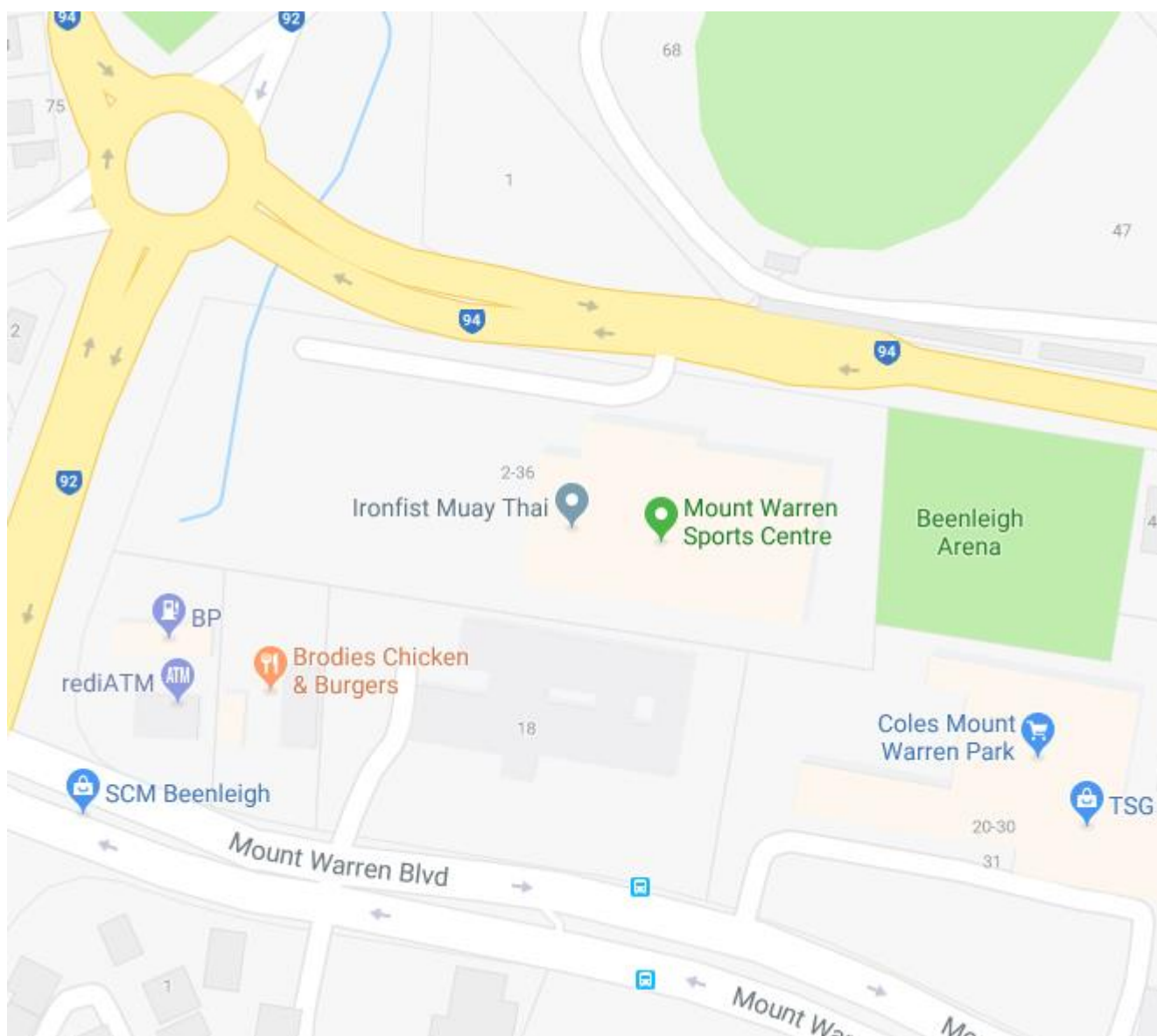


# MAPS

Mount Warren Sports Centre

2-32 Milne Street

Mount Warren Park OLD 4207





# THURSDAY 1<sup>st</sup> November

## Cornubia

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

Time	Court 1 Cornubia	Court 2 Cornubia	Court 3 Cornubia	Court 4 Cornubia
8.00am	Div 1 Boys Pool A Trinity College v Citepoint C.C	Div 1 Boys Pool C Palm Beach SHS v John Paul College	Div 1 Boys Pool D Villanova v Southport SHS	Div 1 Boys Pool D Varsity College v Mansfield SHS (1)
9.20am	Girls Pool A Trinity v Citepointe CC	Girls Pool A St. Josephs v Mansfield SHS (2)	Girls Pool D Varsity v Mansfield SHS (1)	Girls Pool D St. Peter Claver v Assisi
10.40am	Div 1 Boys Pool C Hillcrest CC (2) v North Lakes (1)	Div 1 Boys Pool A St. Edmunds v Woodridge SHS	Div 1 Boys Pool B Hillcrest (1) v Chisholm CC (1)	Div 1 Boys Pool B Gregory Terrace v Toowoomba Grammar
12 noon	Girls Pool C Southport SHS v North Lakes	Girls Pool C Palm Beach SHS v Lourdes Hill	Girls Pool B Hillcrest CC v Chisholm CC	Girls Pool B Coomera Anglican v Somerville House
1.20pm	Div 1 Boys Pool A Trinity College v St. Edmunds	Girls Pool A St. Josephs v Citepointe CC	Div 1 Boys Pool D Villanova v Mansfield SHS (1)	Div 1 Boys Pool D Varsity College v Southport SHS
2.40pm	Girls Pool A Trinity v Mansfield SHS (2)	Div 1 Boys Pool A Citepointe CC v Woodridge SHS	Girls Pool D Varsity v St. Peter Claver	Girls Pool D Assisi v Mansfield SHS (1)
4.00pm	Div 1 Boys Pool C Hillcrest CC (2) v John Paul College	Div 1 Boys Pool C Palm Beach SHS v North Lakes (1)	Div 1 Boys Pool B Hillcrest (1) v Gregory Terrace	Div 1 Boys Pool B Chisholm CC (1) v Toowoomba Grammar
5.20pm	Girls Pool C North Lakes v Lourdes Hill	Girls Pool C Palm Beach SHSv Southport SHS	Girls Pool B Chisholm CC v Somerville House	Girls Pool B Coomera Anglican v Hillcrest CC
6.40pm	Div 2 Boys Pool B Dakabin SHS v St. Marys - Toowoomba	Div 2 Boys Pool A Coomera Anglican v North Lakes (2)	Div 2 Boys Div A Trinity College (2) v St. Josephs	
8.00pm	Div 2 Boys Pool B All Saints v Chisholm CC (2)	Div 2 Boys Pool C Meridan State College v Mabel Park SHS	Div 2 Boys Pool C Mansfield SHS (2) v Windaroo Valley SHS	

## Mt Warren Park

Time	Court 1 Mt Warren	Court 2 Mt Warren
10.40am	Div 2 Boys Pool A Coomera Anglican v St. Josephs	Div 2 Boys Pool A Grace Lutheran v Trinity College (2)
12 noon	Div 2 Boys Pool B Chisholm CC (2) v St Marys - Toowoomba	Div 2 Boys Pool C Meridan State College v Windaroo Valley SHS
1.20pm	Div 2 Boys Pool A St. Josephs v North Lakes (2)	Div 2 Boys Pool A Coomera Anglican v Grace Lutheran
2.40pm	Div 2 Boys Pool B All Saints v Dakabin SHS	Div 2 Boys Pool C Mabel Park SHS v Mansfield SHS (2)

# FRIDAY 2<sup>nd</sup> November

## Cornubia

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)  
or via the GameDay App

Time	Court 1	Court 2	Court 3	Court 4
8.00am	Div 1 Boys Pool B Hillcrest (1) v Toowoomba G	Div 1 Boys Pool A St. Edmunds v Citepointe CC	Div 1 Boys Pool D Southport SHS v Mansfield SHS (1)	Div 1 Boys Pool B Gregory Terrace v Chisholm CC (1)
9.20am	Div 1 Boys Pool A Trinity v Woodridge SHS	Div 1 Boys Pool C John Paul College v North Lakes	Div 1 Boys Pool C Hillcrest (2) v Palm Beach SHS	Div 1 Boys Pool D Varsity College v Villanova
10.40am	Girls Pool A Trinity v St. Josephs	Girls Pool A Citepointe CC v Mansfield SHS (2)	Div 2 Boys Pool A Grace Lutheran v North Lakes (2)	Girls Pool D Mansfield SHHS (1) v St. Peter Claver
12 noon	Girls Pool C Southport SHS v Lourdes Hill	Girls Pool C Palm Beach SHS v North Lakes	Girls Pool D Varsity v Assisi	Girls Pool B Hillcrest CC v Somerville House
1.20pm	Div 1 Boys Round 16 1st Pool A v 4th Pool D (Game 1)	Div 1 Boys Round 16 1st Pool D v 4th Pool A (Game 2)	Div 1 Boys Round 16 2nd Pool A v 3rd Pool D (Game 3)	Div 1 Boys Round 16 3rd Pool A v 2nd Pool D (Game 4)
2.40pm	Div 1 Boys Round 16 1st Pool B v 4th Pool C (Game 5)	Div 1 Boys Round 16 1st Pool C v 4th Pool Pool D (Game 6)	Div 1 Boys Round 16 2nd Pool C v 3rd Pool B (Game 7)	Div 1 Boys Round 16 3rd Pool C v 2nd Pool B (Game 8)
4.00pm	Girls Round 16 1st Pool A v 4th Pool D (Game 9)	Girls Round 16 1st Pool D v 4th Pool A (Game 10)	Girls Round 16 2nd Pool A v 3rd Pool D (Game 11)	Girls Round 16 3rd Pool A v 2nd Pool D (Game 12)
5.20pm	Girls Round 16 1st Pool B v 4th Pool C (Game 13)	Girls Round 16 1st Pool C v 4th Pool Pool B (Game 14)	Girls Round 16 2nd Pool C v 3rd Pool B (Game 15)	Girls Round 16 3rd Pool C v 2nd Pool B (Game 16)
6.40pm	Div 2 Boys Sweet 16 QF1 1st Pool A v 2nd Best 3rd place (A/B/C)	Div 2 Boys Sweet 16 QF2 1st Pool B v Best 3rd (A/B/C)	Div 2 Boys Sweet 16 QF3 1st Pool C v 3rd Best 2nd (A/B/C)	Div 2 Boys Sweet 16 QF4 Best 2nd (A/B/C) v 2nd Best 2nd (A/B/C)
8.00pm	Div 2 Boys Cup 4th Pool A v 4th Pool B	Div 2 Boys Cup 4th Pool C v 5th Pool A		

## Mt Warren Park

Time	Court 1	Court 2	Court 3	Court 4
8.00am	Girls Pool B Chisholm CC v Coomera Anglican	Div 2 Boys Pool C Windaroo Valley SHS v Mabel Park SHS	Div 2 Boys Pool B St. Marys v All Saints	Div 2 Boys Pool A Trinity College (2) v Coomera Anglican
2.40pm	Div 2 Boys Pool A St. Josephs v Grace Lutheran	Div 2 Boys Pool C Meridan State v Mansfield SHS (2)	Div 2 Boys Pool B Chisholm CC (2) v Dakabin SHS	Div 2 Boys Pool A Trinity College (2) v North Lakes (2)

# SATURDAY 3rd November

## Cornubia

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

Time	Court 1	Court 2	Court 3	Court 4
8.00am	Sweet 16 Div 1 Girls QF1 (W9 v W12)	Sweet 16 Div 1 Girls QF2 (W10 v W11)	Sweet 16 Div 1 Girls QF3 (W13 v W16)	Sweet 16 Div 1 Girls QF4 (W14 v W15)
9.20am	Cup Div 1 Boys QF5 (L1 v L4)	Cup Div 1 Boys QF6 (L2 v L3)	Cup Div 1 Boys QF7 (L5 v L8)	Cup Div 1 Boys QF8 (L6 v L7)
10.40am	Sweet 16 Div 1 Boys QF1 (W1 v W4)	Sweet 16 Div 1 Boys QF2 (W2 v W3)	Sweet 16 Div 1 Boys QF3 (W5 v W8)	Sweet 16 Div 1 Boys QF4 (W6 v W7)
12noon	Sweet 16 Div 1 Girls SF1 (WQF1 v WQF2)	Sweet 16 Div 1 Girls SF2 (WQF3 v WQF4)	Sweet 16 Div 1 Girls SF3 (LQF1 v LQF2)	Sweet 16 Div 1 Girls SF4 (LQF3 v LQF4)

## Mt Warren Park

7.30am	Sweet 16 Div 2 Girls QF1 (L9 v L12)	Sweet 16 Div 2 Girls QF2 (L10 v L11)	Div 2 Boys Cup 4th Pool c v Lowest 3rd	Div 2 Boys Cup 4th Pool B v 5th Pool A
8.50am	Cup Div 1 Boys SF5 (WQF5 v WQF6)	Cup Div 1 Boys SF6 (WQF7 v WQF8)	Sweet 16 Div 2 Girls QF3 (L13 v L16)	Sweet 16 Div 2 Girls QF4 (L14 v L15)
10.10am	Div 2 Boys Cup 5th Pool A v Lowest 3rd	Div 2 Boys Cup 4th Pool A v 4th Pool C	Cup Div 1 Boys SF7 (LQF5 v LQF6)	Cup Div 1 Boys SF8 (LQF7 v LQF8)
11.30am	Sweet 16 Div 2 Girls SF1 (WQF1 v WQF2)	Sweet 16 Div 2 Girls SF2 (WQF3 v WQF4)	Sweet 16 Div 2 Girls SF3 (LQF1 v LQF2)	Sweet 16 Div 2 Girls SF4 (LQF3 v LQF4)
12.50pm	Div 2 Boys Cup Lowest 3rd v 4th Pool B	Div 2 Boys Cup 4th Pool A v 5th Pool A		

# SUNDAY 4th November

## Cornubia

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

Time	Court 1	Court 2	Court 3	Court 4
8.00am	Sweet 16 Div 2 Boys SF1 (WQF1 v WQF2)	Sweet 16 Div 2 Boys SF2 (WQF3 v WQF4)	Sweet 16 Div 2 Boys SF3 (LQF1 v LQF2)	Sweet 16 Div 2 Boys SF4 (LQF3 v LQF4)
9.20am	Sweet 16 Div 1 Boys SF1 (WQF1 v WQF2)	Sweet 16 Div 1 Boys SF2 (WQF3 v WQF4)	Sweet 16 Div 1 Boys SF3 (LQF1 v LQF2)	Sweet 16 Div 1 Boys SF4 (LQF3 v LQF4)
10.40am	Div 2 Boys Cup Lowest 3rd v 4th Pool A	Div 2 Boys Cup 4th Pool C v 4th Pool B	Live Stream set up	Div 1 Girls Sweet 16 7th/8th (LSF3 v LSF4)
12 noon	Div 2 Boys Sweet 16 3rd/4th (LSF1 v LSF2)	Div 2 Boys Sweet 16 5th/6th (WSF3 v WSF4)	Div 2 Boys Sweet 16 1st/2nd (WSF1 v WSF2)	Div 2 Boys Sweet 16 7th/8th (LSF3 v LSF4)
1.20pm	Div 2 Girls Sweet 16 3rd/4th (LSF1 v LSF2)	Div 2 Girls Sweet 5th/6th (WSF3 v WSF4)	Div 2 Girls Sweet 16 1st/2nd (WSF1 v WSF2)	Div 1 Boys Cup 7th/8th (15th/16th) (LSF7 v LSF8)
2.40pm	Div 1 Girls Sweet 16 3rd/4th (LSF1 v LSF2)	Div 1 Girls Sweet 16 5th/6th (WSF3 v WSF 4)	Div 1 Sweet 16 1st/2nd (WSF1 v WSF2)	Div 1 Boys Sweet 16 7th/8th (LSF3 v LSF4)
4.00pm	Div 1 Boys Cup 3rd/4th (11th/12th) (LSF5 v LSF6)	Div 1 Boys Cup 5th/6th (13th/14th) (WSF7 v WSF8)	Div 1 Boys Cup 1st/2nd (9th/10) (WSF5 v WSF 6)	Div 2 Girls Sweet 16 7th/8th (LSF3 v LSF4)
5.20pm	Div 1 Boys Sweet 16 3rd/4th (LSF1 v LSF2)	Div 1 Boys Sweet 16 5th/6th (WSF3 v WSF 4)	Div 1 Boys Sweet 16 1st/2nd (WSF 1 v WSF2)	

Watch the live stream from  
12pm Sunday 1st November  
[www.trinitycollege.qld.edu.au/sweet16](http://www.trinitycollege.qld.edu.au/sweet16)

# DIVISION 1 BOYS

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

## ROUND OF 16

Court 1 Cornubia	Court 2 Cornubia	Court 3 Cornubia	Court 4 Cornubia
Div 1 Boys Round 16 1st Pool A v 4th Pool D (Game 1)	Div 1 Boys Round 16 1st Pool D v 4th Pool A (Game 2)	Div 1 Boys Round 16 2nd Pool A v 3rd Pool D (Game 3)	Div 1 Boys Round 16 3rd Pool A v 2nd Pool D (Game 4)
Div 1 Boys Round 16 1st Pool B v 4th Pool C (Game 5)	Div 1 Boys Round 16 1st Pool C v 4th Pool Pool D (Game 6)	Div 1 Boys Round 16 2nd Pool C v 3rd Pool B (Game 7)	Div 1 Boys Round 16 3rd Pool C v 2nd Pool B (Game 8)

## QUARTER FINALS

Sweet 16 Div 1 Boys QF1 (W1 v W4)	Sweet 16 Div 1 Boys QF2 (W2 v W3)	Sweet 16 Div 1 Boys QF3 (W5 v W8)	Sweet 16 Div 1 Boys QF4 (W6 v W7)
Cup Div 1 Boys QF5 (L1 v L4)	Cup Div 1 Boys QF6 (L2 v L3)	Cup Div 1 Boys QF7 (L5 v L8)	Cup Div 1 Boys QF8 (L6 v L7)

## SEMI FINALS

Sweet 16 Div 1 Boys SF1 (WQF1 v WQF2)	Sweet 16 Div 1 Boys SF2 (WQF3 v WQF4)	Sweet 16 Div 1 Boys SF3 (LQF1 v LQF2)	Sweet 16 Div 1 Boys SF4 (LQF3 v LQF4)
Cup Div 1 Boys SF5 (WQF5 v WQF6)	Cup Div 1 Boys SF6 (WQF7 v WQF8)	Cup Div 1 Boys SF7 (LQF5 v LQF6)	Cup Div 1 Boys SF8 (LQF7 v LQF8)

## FINALS

Div 1 Boys Cup 3rd/4th (11th/12th) (LSF5 v LSF6)	Div 1 Boys Cup 5th/6th (13th/14th) (WSF7 v WSF8)	Div 1 Boys Cup 1st/2nd (9th/10) (WSF5 v WSF 6)	Div 1 Boys Cup 7th/8th (15th/16th) (LSF7 v LSF8)
Div 1 Boys Sweet 16 3rd/4th (LSF1 v LSF2)	Div 1 Boys Sweet 16 5th/6th (WSF3 v WSF 4)	Div 1 Boys Sweet 16 1st/2nd (WSF 1 v WSF2)	Div 2 Boys Sweet 16 7th/8th (LSF3 v LSF4)

# DIVISION 2 BOYS

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

## ROUND OF 16

Court 1 Cornubia	Court 2 Cornubia	Court 3 Cornubia	Court 4 Cornubia
Div 2 Boys Round 16 1st Pool A v 4th Pool D (Game 17)	Div 2 Boys Round 16 1st Pool D v 4th Pool A (Game 18)	Div 2 Boys Round 16 2nd Pool A v 3rd Pool D (Game 19)	Div 2 Boys Round 16 3rd Pool A v 2nd Pool D (Game 20)
Div 2 Boys Round 16 1st Pool B v 4th Pool C (Game 21)	Div 2 Boys Round 16 1st Pool C v 4th Pool Pool D (Game 22)	Div 2 Boys Round 16 2nd Pool C v 3rd Pool B (Game 23)	Div 2 Boys Round 16 3rd Pool C v 2nd Pool B (Game 24)

## QUARTER FINALS

Sweet 16 Div 2 Boys QF1 (W17 v W20)	Sweet 16 Div 2 Boys QF2 (W18 v W19)	Sweet 16 Div 2 Boys QF3 (W21 v W24)	Sweet 16 Div 2 Boys QF4 (W22 v W23)
Cup Div 2 Boys QF5 (L17 v L20)	Cup Div 2 Boys QF6 (L18 v L19)	Cup Div 2 Boys QF7 (L21 v L24)	Cup Div 2 Boys QF8 (L22 v L23)

## SEMI FINALS

Sweet 16 Div 2 Boys SF1 (WQF1 v WQF2)	Sweet 16 Div 2 Boys SF2 (WQF3 v WQF4)	Sweet 16 Div 2 Boys SF3 (LQF1 v LQF2)	Sweet 16 Div 2 Boys SF4 (LQF3 v LQF4)
Cup Div 2 Boys SF5 (WQF6 v WQF5)	Sweet 16 Div 2 Boys SF6 Cup (WQF7 v WQF8)	Cup Div 2 Boys SF7 (LQF6 v LQF5)	Cup Div 2 Boys SF8 (LQF7 v LQF8)

## FINALS

Div 2 Boys Cup 3rd/4th (11th/12th) (LSF5 v LSF6)	Div 2 Boys Cup 5th/6th (13th/14th) (WSF7 v WSF8)	Div 2 Boys Cup 1st/2nd (9th/10) (WSF5 v WSF6)	Div 2 Boys Cup 7th/8th (15th/16th) (LSF7 v LSF8)
Div 2 Boys Sweet 16 3rd/4th (LSF1 v LSF2)	Div 2 Boys Sweet 16 5th/6th (WSF3 v WSF4)	Div 2 Boys Sweet 16 1st/2nd (WSF1 v WSF2)	Div 2 Boys Sweet 16 7th/8th (LSF3 v LSF4)

# DIVISION 1 & 2 GIRLS

Results and draw available at [www.loganbasketball.com](http://www.loganbasketball.com)

or via the GameDay App

## ROUND OF 16

Court 1 Cornubia	Court 2 Cornubia	Court 3 Cornubia	Court 4 Cornubia
Girls Round 16 1st Pool A v 4th Pool D (Game 9)	Girls Round 16 1st Pool D v 4th Pool A (Game 10)	Girls Round 16 2nd Pool A v 3rd Pool D (Game 11)	Girls Round 16 3rd Pool A v 2nd Pool D (Game 12)
Girls Round 16 1st Pool B v 4th Pool C (Game 13)	Girls Round 16 1st Pool C v 4th Pool B (Game 14)	Girls Round 16 2nd Pool C v 3rd Pool B (Game 15)	Girls Round 16 3rd Pool C v 2nd Pool B (Game 16)

Winners to Division 1 and Losers to Division 2

## QUARTER FINALS

Sweet 16 Div 1 Girls QF1 (W9 v W12)	Sweet 16 Div 1 Girls QF2 (W10 v W11)	Sweet 16 Div 1 Girls QF3 (W13 v W16)	Sweet 16 Div 1 Girls QF4 (W14 v W15)
Sweet 16 Div 2 Girls QF1 (L9 v L12)	Sweet 16 Div 2 Girls QF2 (L10 v L11)	Sweet 16 Div 2 Girls QF3 (L13 v L16)	Sweet 16 Div 2 Girls QF4 (L14 v L15)

## SEMI FINALS

Sweet 16 Div 1 Girls SF1 (WQF1 v WQF2)	Sweet 16 Div 1 Girls SF2 (WQF3 v WQF4)	Sweet 16 Div 1 Girls SF3 (LQF1 v LQF2)	Sweet 16 Div 1 Girls SF4 (LQF3 v LQF4)
Sweet 16 Div 2 Girls SF1 (WQF1 v WQF2)	Sweet 16 Div 2 Girls SF2 (WQF3 v WQF4)	Sweet 16 Div 2 Girls SF3 (LQF1 v LQF2)	Sweet 16 Div 2 Girls SF4 (LQF3 v LQF4)

## FINALS

Div 2 Girls Sweet 16 3rd/4th (LSF1 v LSF2)	Div 2 Girls Sweet 16 5th/6th (WSF3 v WSF4)	Div 2 Girls Sweet 16 1st/2nd (WSF1 v WSF2)	Div 2 Girls Sweet 16 7th/8th (LSF3 v LSF4)
Div 1 Girls Sweet 16 3rd/4th (LSF1 v LSF2)	Div 1 Girls Sweet 16 5th/6th (WSF3 v WSF4)	Div 1 Girls Sweet 16 1st/2nd (WSF1 v WSF2)	Div 1 Girls Sweet 16 7th/8th (LSF3 v LSF4)

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## **Official RULES and REGULATIONS - 2018**

### **1. ELIGIBILITY**

1.1 Players: Players must be 15 years of age in 2018 or be under 16 years of age. Players must be born in 2003 or younger. Players must be currently enrolled at the school they are representing. Should the eligibility of any player come into question, the Tournament Committee shall have the right to ask the school to prove by way of original Birth Certificate or Extract or other suitable documentation that the player was in fact eligible to compete. Principals are required to sign off each of their respective school's teams and their bona fides re age and enrolment. A maximum of twelve (12) players may be nominated to a team.

1.2 The Tournament will be using the Sporting Pulse online registration system. All players must be registered online (on the system provided), and any changes to this player list will only be permitted up until seven (7) days prior to tournament commencement (i.e. 23<sup>rd</sup> October, 2018). The players listed on the scoresheet for the first game will be the only players permitted to play in the tournament. No additional players, or replacements for injured players, are permitted once the first game has commenced. Where it is proved that a school has played an illegible player, the Tournament Committee will review the breach to determine the penalty should it be deemed necessary. Penalties may range from an official warning to forfeit of all games in which the ineligible player participated.

1.2 Team Nominations: Nominations will only be accepted from secondary schools. Schools cannot combine to enter a team in the tournament. Schools with multiple campuses also cannot combine. Schools may enter one (1) team per Division per Gender. The nomination fee will be invoiced after the nomination forms have been processed. The school will have fourteen (14) days to pay once it has been issued otherwise their position in the tournament will be forfeited/withdrawn and given to the next school on the waiting list. This invoice deadline policy is strictly enforced. Each team must have two (2) sets of uniforms, each of a different predominant colour, distinctly light and dark. Teams competing in all Divisions MUST provide one (1) competent scoretable person, from the Quarter Finals onwards teams MUST provide two scoretable officials as the shot clock will be used person. All requirements as part of the team nomination, including meeting all deadlines set by the Tournament Committee, will be strictly adhered to. Nominations from teams that fail to comply with any of the above requirements will not be accepted.

1.3 Schools team entries and nominations need to be verified by the School Principal. Schools MUST also note that The U15 All Schools Basketball Championships - The Sweet 16 is an event solely managed and conducted by Trinity College-Beenleigh in partnership with Logan Basketball Inc. and no Queensland School Sport officials or Basketball Queensland officials have any role in the preparation, organization or in the conducting of this tournament.

1.4 Teams will be split into Divisions of 16 teams. These teams will be placed in Pools of 4. Teams will play each team within their pool and then placed 1<sup>st</sup> – 4<sup>th</sup>. Pools will play a Crossover Round game in the Round of 16, the results of this round will determine a Top 8 and a Bottom 8. The Top 8 will play for the Sweet 16 Championship, and the Bottom 8 will play for the Sweet 16 Cup. This will occur in all Divisions.

The Quarter Final, Semi Final games will determine the Tournament finishing order with placings 1<sup>st</sup> – 16<sup>th</sup> determined. Sunday will be finals day with all teams competing to determine placings.

Gold medal games will have MVP Awards and A Tournament All-Star 5 will be selected from each Division.

### **2. RULES & REGULATIONS**

#### **2.1 Playing Uniforms:**

All teams are to have matching jersey and shorts. Uniforms are to be numbered with printed numbers on front and back. All jersey must be numbered front and back. All teams should have an alternate set of playing singlets on hand if required and the two colours must be distinctly light and dark. The same playing numbers are allocated to players in both uniforms, however if they are not the referees are to be informed prior to the effected game and Stadium scoring updated immediately. The second team named on the draw (Team B) is to change uniform should there be a colour clash. Each team is required to carry at least one (1) spare playing singlet and shorts in case a uniform is spoilt by blood. The spare uniform is to be of a different number to those already listed on the scoresheet. Singlets must be tucked in at all times.

2.2 Playing Equipment: Players shall not wear equipment (objects) that may cause injury to other players.

The following are not permitted: Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with padding. Objects that could cut or cause abrasions (fingernails must be closely cut). Headgear, hair accessories and jewellery.

The following are permitted: Compression sleeves or under garments of the same dominant colour as the playing jerseys. In terms of leg under garments they MUST be of the same dominant colour as the shorts. Knee braces if they are properly covered. Protector for an injured nose, even if made of a hard material. Mouth guard of any colour. Glasses, if they do not pose a danger to other players. Taping of arms, shoulders, legs etc. required for a medical purpose. Headbands may be worn to keep hair tidy, or to aid sight.

**2.3 Injured Players** If, during the course of the tournament, a player receives an injury and a Sports Medicine Officer has noted that they should not continue playing in the tournament, but the player still wishes to, that player must first obtain a Doctors certificate and present this to the Tournament Office before being permitted to take the court.

**2.4 Bench Allocation** First named team on the draw (Team A) shall sit on the bench immediately to the left of the scoretable (the left side facing the court from the score bench).

**2.5 Timing** All games will be played as per the current FIBA Rules except for the following changes to game timing. In special circumstances the TTC may authorise the reduction of the warm up and halftime intervals at any time for any division.

All Divisions - Games will be 4 x 8 mins fully timed

Quarter times – 1 min; Half time – 3 mins Warm up – 3 minutes

One (1) time-out per quarter, will be granted to each team during the first half (1st & 2nd quarters), and two (2) time-outs during the second half to be used at any time (3rd & 4th quarters). Teams will be allowed **two (2) 30 second** time outs in the second half also to be used at any time. **Referees will ask the coach immediately if the time out is a “full” or “30 second” and this will be recorded by the score bench. PLAYERS MAY ALSO CALL A TIMEOUT AT ANY TIME, BY BEING IN POSSESSION OF THE BALL AND REQUESTING IT FROM THE CLOSEST REFEREE. If a player calls a timeout and the team, does not have any available timeouts, a technical foul will be called. All players and coaching staff MUST remain standing for a 30 second timeout.**

**The 24-second shot clock will only operate in the all games from the Quarter Final level, and all games after this.**

**2.5.1 Overtime** There will be no drawn games in The Sweet 16

All divisions will have one fully timed overtime period of three (3) minutes with one (1) minute breaks in between until a result is obtained. **One (1) 30 second time-out** per team is allowed in each additional overtime period. Team fouls do not reset. **All subsequent overtime periods will be one (1) minute, until a result is achieved, with one (1) 30 second timeout available for each team.**

**2.6 Classification of Pool positions** for the Pool rounds will be determined primarily on the number of competition points earned.

Point scores: Win: 3 points Loss: 1 point Forfeit: 0 points

1. If there are two (2) teams that finish equal after a major round then only the result(s) of the game(s) between the two (2) teams involved will be used to determine standings. 2. In the event that the total points scored and conceded are the same in the games between the two (2) teams, the classification will be determined by POINTS PERCENTAGE taking into account the results of all the games played in the pool by both teams. 3. If more than two (2) teams are equal in the placing, a second classification will be established taking into account only the games played between the tied teams with POINTS PERCENTAGE to be used to determine the placings. This is decided by: Points for / Points against

4. If after the second classification there are two (2) teams still tied, the result(s) of game(s) from the pool between the two (2) teams involved will be used to determine the final placings. 5. If after the second classification there are three (3) or more teams still tied, the placings will be determined using GOAL PERCENTAGE from the results of all their games played in the pool.

**2.7 Match Balls** Size 6 - All Female competitions Size 7 - All Male competitions

The game ball to be supplied by the competing teams, and decided upon by the referees after each team provides a match ball for consideration.

2.8 Technical Foul for foul language or derogatory remarks by players directed towards officials (where no ejection is warranted) Technical fouls for use of foul language or derogatory remarks directed towards officials, where a referee believes an ejection is not warranted, shall result in the player being substituted from the game and sitting **five (5) minutes** of playing time on their Team Bench, irrespective of score, number of players on the court or remaining time in the game. This “timed out “ player may be replaced for this five minute period. When the Official calls the technical foul, he/she is also required to look at the clock and quote the time remaining, so the score table officials can note it on the scoresheet. E.g. 7:41 1st quarter, and the player can then re-enter the game at 2:41 or after (via substitution through the bench).

2.9 Score table & Referees: Each team competing in the U15 All Schools Basketball Tournament -The Sweet 16 Tournament must supply one (1) competent score table official for each of their games, and two (2) score table officials from the Quarter Final stage onwards. The Tournament Committee will not accept nominations if a School fails to provide the relevant number of score table officials. If for any reason a team cannot provide a score table official during the tournament, the Manager and/or Coach of the team will be required to fill the position. Failure to supply competent score table officials will result in the game being forfeited. The 24-second shot clock will only operate from the Quarter Final stage onwards.

Competing schools may bring a referee to the Tournament, and this will be indicated on the Nomination Form. Each school will receive a discounted entry fee for bringing a referee for each team they nominate.

2.10 Score table Officials – may be available to be hired by schools and this should be indicated on their Nomination Form – cost is \$20 per official per game. This will be added to the invoice. If a school wishes to hire a Score table Official please e-mail Tournament Director Geoff MacLeod [gmacleod@bne.catholic.edu.au](mailto:gmacleod@bne.catholic.edu.au) prior to October 1, 2018 to make sure this can be arranged.

2.10 Defaults & Forfeits If a team is not ready to play with the correct number of players (all teams must have four (4) players to start the game) within ten (10) minutes of the scheduled game time, the game shall be called a forfeit, unless in exceptional circumstances (for example being held up due to a traffic accident). A late start shall incur a TWO (2) POINT per minute penalty until a forfeit is declared (10 minutes). The game clock will start at the scheduled start time with the non-offending team being given two (2) points per minute. If the opposing team arrives within the ten (10) minute period the game will be played from that moment, the game clock will not be reset and the penalty will be added before the game commences.

The team that forfeits the game will receive no competition points and the score will be recorded as 20-0 in favour of the opposing team.

#### Forfeits

Games may be considered a forfeit when any of the following occur and may result in the game being awarded to the opponents with a score of 20-0 and the forfeiting team receiving no competition points: The team does not have four (4) players ready to play within ten (10) minutes of scheduled game time as outlined above. The team walks off the court and refuses to finish the game at any stage of the match. The team plays an ineligible player at the discretion of the Tournament Committee or Delegation upon a protest submission.

Defaults A team shall lose a game by default if, during the game, the team has fewer than two (2) players on the playing court ready to play (i.e. remaining team members have all been fouled out). If the team to which the game is awarded is ahead, the score shall stand as at the time when the game was stopped. If the team to which the game is awarded is not ahead, the score shall be recorded as two to zero (2 to 0) in its favour. The defaulting team shall receive one (1) point in the classification.

2.11 Disputes & Decisions All disputes and competition decisions will be heard and decided upon by a Tournament Delegation of three (3) comprising the Tournament Director, the Referee’s Representative and the Logan Basketball Inc. representative. Their decision will be final. If an official report is lodged on a team official or player of the team, the Team Manager will be provided with a copy of this report and advised if this person will be required to go to a Tribunal. The Tournament Delegation decision will be final for any Tribunal, and only be relevant for future games in this tournament. The Sweet 16 Tournament does allow game protests, but these must be submitted in writing to the

Tournament Office within one (1) hour of the completion of the relevant game. As noted under 2.12 below, if a Team Official has an issue with a correctable error these are to be addressed during the game with the referee supervisor with the supervisor's decision being final. The Sweet 16 Tournament participants whose behaviour comes into question may be suspended from the competition by the Tournament Delegation.

## 2.12 Correctable Errors (As per FIBA rules)

To be correctable the errors must be recognised by the officials, Referee Supervisor, or the score table officials before the ball becomes live following the first dead ball after the game clock has started following the error.

An official may stop the game immediately upon recognition of a correctable error, as long as neither team is placed at a disadvantage. Any fouls committed, points scored, time used or additional activity, which may have occurred after the error has and before its recognition, shall not be nullified. After the correction of the error, unless otherwise stated in the rules, the game shall be resumed at the point it was stopped to correct the error. The ball shall be awarded to the team entitled to the ball at the time the game was stopped for the correction.

Officials may correct an error if a rule is inadvertently disregarded in the following situations: Awarding an unmerited free throw/s .

Failure to award a merited free throw/s.

Erroneous awarding or cancelling of a point/s.

Permitting the wrong player to attempt a free throw/s General Procedure.

(Any other errors which may be recognised during the course of a game)

If a Coach believes that during this period in the game, they have been adversely affected by a decision made by an official, referee or umpire, the following action may be taken: When the incident occurs, the coach shall approach the score table and inform the chairman to advise the official that there is a correctable error situation. The chairman of the score table shall make his or her observations to the referees. The referee may discuss the matter with the Coach to explain his/her decision or, if necessary, examine the scoresheet and check the score and the playing time. At the discretion of the referee and based on the validity of the stoppage, the error may be corrected. The Referee Supervisor on duty may be called if assistance is required in the decision-making process.

Coaches and Team Officials should be aware this is a school tournament and many of our referees are school students.

**2.13 The Sweet 16 Special Rules: Please note the addition of 30 second time outs, players on the court may call a time out, and players taking an inbound pass from a side or end ball may pass into the back court without committing a violation.**

## 3. ORGANISATION OF THE DRAW

3.1 Format - The Tournament Committee will allocate final Division Pool places based on the player experience outlined by the competing teams . A basic rule of thumb is that teams with three (3) or more Premier League players (U16 level in 2018) or any State representative players should be in Division 1.

All teams must be available to play at any start time between 8:00am and 8:00pm on all days of competition. Teams will be scheduled to play up to two (2) games each day, sometimes three (3), with a minimum two-game break in between, with the exception of the final day where the majority of teams will play one (1) game to determine their final position. Draw requests will be considered prior to October 1, not draw request will be accepted after this date, under any circumstance. A condition of nominating to The Sweet 16 is that all teams must be able to play multiple games per day at any start time between 8:00am – 8:00pm. It is strongly recommended that schools avoid having the same staff across teams – draws will not be manipulated to avoid clashes after October 1. The Official Draw will be available on the Logan Basketball Inc website, and via the U15 All Schools Basketball Championships – The Sweet 16 Facebook group, approximately 14 days prior to the Tournament. A Facebook group (secure) will be set up for Staff and Officials, and one for parents and students for them to access.

3.2 Scoresheets/Summary Sheets/Results/Statistics: Games will be recorded on the Stadium Scoring (laptop) system. Game results and ladders will be entered online by Logan Basketball Inc. to be displayed on the website

[www.loganbasketball.com](http://www.loganbasketball.com) Results & Tables will also be displayed at each venue for the divisions they are predominantly hosting. Please note that player statistics (points/fouls) for all games will be published online within one (1) week of the tournament's conclusion. Teams should not expect player statistics to be immediately available during the tournament.

#### **4. TEAM WITHDRAWAL**

##### **4.1 Withdrawal Prior to Tournament**

It is particularly important that teams are 100% committed to competing in CBSQ when nominating. Due to the large number of teams participating, any withdrawal in the lead up requires substantial reworking of draws and competition formats which adversely affects all involved. As a result the below points note the forfeit fees in place for the CBSQ Tournament. Teams who withdraw up until six (6) weeks before the tournament's commencement date (i.e. on or before COB 15th September 2018) will receive a full refund. Teams who withdraw within six (6) weeks of the tournament's commencement date (i.e. on or after 15th September, 2018) will forfeit the full nomination fee.

**4.2 Withdrawal during Tournament/Forfeiture of Games** Schools invest a lot of time and money to participate in the tournament, and as such they should expect that all of their scheduled games will go ahead and not be cancelled due to another school's lack of commitment. Therefore any school that: (a) withdraws mid-tournament, or (b) forfeits any of their scheduled games at the tournament will be ineligible to nominate to the Tournament in the following year.

Schools that forfeit a game can also be subject to immediate removal from the current tournament at the determination of the Tournament Delegation.

**4.3 Expulsion from the Tournament** The Tournament Committee reserves the right to expel teams immediately from an event if: (a) A major breach of the Rules & Regulations, Codes of Conduct, Zero Tolerance Policy, or a venue's Conditions of Entry has occurred involving any individual/s associated with the team including players, officials or spectators. (b) A game is forfeited by the team without notice, or without a valid reason.

In the instance of a team being expelled from the tournament, the school concerned will have all their teams subject to an automatic ban from future Sweet 16 tournaments for a period determined by the Tournament Committee.

#### **5. GENERAL**

**5.1 Medical: Logan Basketball Inc. and Trinity College - Beenleigh** will supply a sports medicine accredited Level 2 sports trainer at all times during the Championship at all venues. A strapping service will be available however this will be at a cost to the participant. A separate room/area will be dedicated as a medical room for the period of the Tournament. If a player is seriously injured and cannot continue in the game, an injury report form is to be completed. The original is to be given to the Team Manager and a copy must be provided to the Tournament Director.

**5.2 Blood Policy/Blood Rule: Blood Policy** A blood kit will be available at each court's scoretable for immediate use. The blood kit should contain medical gloves, cleaning solution, paper hand towels and resealable bags. It will be the responsibility of the Team Manager of the bleeding player to clean up the blood on the court/bench. □ When dealing with blood the first step is to always ensure you have gloves on. If you are to clean blood off the playing surface please take the following steps: 1. Put on gloves 2. Spray the cleaning solution directly onto the spilt surface 3. Wipe the Surface with Paper Towels 4. Place soiled paper towels and gloves into sealed bag and dispose of in bin.

**Blood Rule:** During the game, any player who is bleeding or has an open wound must be substituted. He/she may return to the playing court only after bleeding has stopped and the affected area or open wound has been completely and securely covered.

If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team before the scorer's signal for the substitution, that player may continue to play.

A player must also be substituted if they have blood on their uniform regardless of whether it is their own or another player's. The player must replace their uniform with the team's spare uniform before re-entering the court. Under no circumstances should a player with wet or dry blood stains on their uniform be allowed to enter the court.

5.3 Closing Ceremony & Awards: Each Division's medal ceremony will be held immediately following the final game at their venue. The Sweet 16 Division 1 winning School will receive the perpetual shield for the year that they hold the title. The Most Valuable Player in the Boys & Girls Division 1 and 2 Championship and Cup Grand Finals will receive an MVP Award nominated by the referees. Players and coaching staff of the winning team, runners-up and third placed schools for each Division (both Championship and Cup) will receive medallions. Referees of the Gold Medal game for each Division will receive gold medallions. Referees of the Bronze Medal game for each Division will receive bronze medallions.

## 6. CONDITIONS OF ENTRY

All participants and attendees at the 2018 U15 All Schools Basketball Championships – The Sweet 16 are bound by the Conditions of Entry noted in the Event Program, at the entry point of all stadiums, and forwarded to all participating teams prior to the event. All participants and attendees must also abide by any Conditions of Entry as displayed by the venue.

Upon entry the participant/attendee is agreeing to be bound by the Tournament Rules & Regulations, Codes of Conduct, Zero Tolerance Policy, and all venue conditions of entry in place.

Copies of the Codes of Conduct and Zero Tolerance Policy can be downloaded from the Logan Basketball Inc. website or via the Tournament Facebook Group under the Resources or Files section.

If at any time a person is found breaching any rule, policy or code of conduct they may be removed from the stadium by event staff and face further penalty under the Tournament Rules and regulations which will be enforced by the Tournament Delegation comprising of the Tournament Committee representative, the Referee's Representative and the Logan Basketball Representative.

## 7. DRESS STANDARDS

All team officials must wear a collared shirt, or polo, and closed in shoes. Any team official failing to meet the dress standard will not be permitted in the team bench area during games.

## 8. DUNKING (Basketball Ring Safety)

For the personal safety of all players, NO DUNKING will be permitted in warm-ups or at half time in any game. Hanging from the basket will not be tolerated at ANY TIME. PENALTY: First offence – Technical Foul on the player concerned Second offence – Disqualification from game

## 9. CODE OF CONDUCT

This tournament will operate under the Logan Basketball Inc. official Code of Conduct for Players, Coaches, Officials and Parents. A copy of this code of conduct is available from the Logan basketball Inc. website [www.loganbasketball.com](http://www.loganbasketball.com). Breaches of this Code of Conduct will be determined by a Tournament delegation or Logan basketball staff.

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