



2026 Course Quick Reference Guide for Accompaniment

Level	Religious Education	English & Literacy	Mathematics & Numeracy	Science	Humanities & Social Sciences	Health & Physical Education	Design & Technologies	Food & Materials	Visual & Media Arts	Performing Arts	Languages	Student Athlete Development
Foundation Level 7	<ul style="list-style-type: none"> What is Religion? (required), Pope Town, Jews, Romans and Jesus, RE and Art 	<ul style="list-style-type: none"> Fractured Fairytales (required), Beat Bullying, Have Your Say 	<ul style="list-style-type: none"> Maths Explorers (required), Stuck in the Middle, Graph Gurus 	<ul style="list-style-type: none"> Fast, Furious, Formula TC (required), Aussie Eco-Adventure, Disasters Unleashed, How It's Made 	<ul style="list-style-type: none"> Echoes of the Ancients (required), If You Want Peace, Prepare For War, The Business World Awaits, Power to the People 	<ul style="list-style-type: none"> Fuel Up For High School, Team Spirit, Mind and Body Balance 	<ul style="list-style-type: none"> Nailed it! Beginner Woodworking Skills, Cash Craft: Building Stylish Money Savers, Code of Combat: Building Battle Bots 	<ul style="list-style-type: none"> Prep Like A Pro: Cooking, Mighty Minis – One Bite Wonders, Zip It Up! Bootcamp: Sewing, Sewing for Noobs 	<ul style="list-style-type: none"> Character zines, Fundamentals of Art – Elements and Principles, Purposeful Ceramics, Media Magic, Digital SLR, Twisted Tales, Promos and Posters, Minecraft Esports Championships, Basics of Content Creation 	<ul style="list-style-type: none"> Dance Foundations, The Age of Dance, Theatre Foundations, Stage Savvy, Mosaics of Music, Music Through Time 	<ul style="list-style-type: none"> Me and My Family, Festivals and Celebrations (A Language Collaboration), My Family and My Friends 	<ul style="list-style-type: none"> So, you want to be a Student Athlete?, The Athlete's Plate, Coaches Corner, Conditioning Chronicles
Exploratory Level 8	<ul style="list-style-type: none"> The Chosen Ones, Movers and Shakers, The Good Stuff, Trinity and The Matrix 	<ul style="list-style-type: none"> Survivor, Save Our Planet, Fantastic!, Alternative Timelines 	<ul style="list-style-type: none"> Shape Up Your Park, Budget Boss, Digging Up Data, Design Your Ride 	<ul style="list-style-type: none"> Cosmic Quest, Motion and Destruction, Forensics, Move, Groove, Thrive 	<ul style="list-style-type: none"> Blood, Sweat and Tears (required), Take What You Can, Give Nothing Back, Work Smart, Live Smart, Ask Not What You Can Do for Your Country 	<ul style="list-style-type: none"> Beyond The Buzz, Breaking Barriers, Get Moving: Active Adventures 	<ul style="list-style-type: none"> AeroDrag Innovations, 'Woodn't It Be Fun? Building Toys for Tots', Prints Charming, AI and I: Building Preferred Futures using AI 	<ul style="list-style-type: none"> Lit Lunches: Cooking, Pizza: No Cap, Sew What? Bootcamp: Sewing, Sewing For Sigmas 	<ul style="list-style-type: none"> Picture This: Portraits, Fantastic Beasts – Animal Portraits, Mixed Up Materials – Mixed Media, Sea Rescue – Sculptures, Film Editing, Music Videos, So you think you can stream? Building games in Virtual Reality 	<ul style="list-style-type: none"> The Versatile Dancer, Dance Productions, Oscar Nominations, Drama Odessey, Soundscapes of Self (Composition), Expressive Soundscapes (Performance) 	<ul style="list-style-type: none"> Bento Boxes & Paella Plates – A Culinary Journey (A Language Collaboration), Survival Japanese: Speak like a local, Long live the Party 	<ul style="list-style-type: none"> Field of Fame: History of Rugby League, Flex Factor : Fitness Components, Untouchables: History of Touch Football, Hall of Fame : Field and Court
Intermediate Level 9	<ul style="list-style-type: none"> The Good and the Bad, Forgive and Forget, Underground Catholics, Religion and Sport 	<ul style="list-style-type: none"> Aussie! Aussie! Aussie!, New Frontier, Let's Get Graphic, Gothic Horror 	<ul style="list-style-type: none"> Maths Beyond Measure, Gradient Quest, Interest-ing Maths, Square It Up 	<ul style="list-style-type: none"> Ocean Explorers, Physics of Play, Future Materials, Building the Perfect Disease 	<ul style="list-style-type: none"> They Shall Not Grow Old (required), Let Them Eat Cake, We're Going Global, Law and Order (Justice for all) 	<ul style="list-style-type: none"> Train Like a Pro, Break a Sweat, Not Your Bones, Mind Matters: Building Healthy Lives 	<ul style="list-style-type: none"> Light my Way: Decorative LED lights, Urban Innovators: Miniature Towns & Resilient Homes, Pixel Perfect: Designing with Adobe, STEM Mad: Making a Difference Through STEM 	<ul style="list-style-type: none"> Get Stuffed!., Truckin' Good Food, In Da Hood: for Savage Sewers, Mad Lit Threads: for Savage Sewers 	<ul style="list-style-type: none"> Cut and Copy - Printmaking, Have your Say-street art, Pop art and Passions, Purposeful ceramics, Esports production and shoutcasting, Making your own game characters using Blender 	<ul style="list-style-type: none"> Elevate the Stage, Dance Industry Unveiled, Live and Unplugged, Audio Alchemy, Theatre Makers, Stage Craft 101 	<ul style="list-style-type: none"> Academic & recreational life in Japan, Pop Culture: Fashion, Trends & Personal Expression, Movers & Shakers, Race Around the World 	<ul style="list-style-type: none"> The Athlete's Shield, Get in the Game: Sports Psychology, Highlight Heroes: Sports Media, Religion and Sport
Skilled Level 10 and beyond	<ul style="list-style-type: none"> God Shaped hole, Spirituality and Symbols, Choices, Path Project, Is God there?, Protecting the Good stuff 	<ul style="list-style-type: none"> Shark Tank, (Dis) Ability, Reputation, Growing Pains, Shake It Off, Pitch Perfect 	<ul style="list-style-type: none"> Practical Mathematics for Everyday Life, Mathematical Foundations, Introduction to Advanced Mathematical Concepts, Advanced Mathematical Theories & Applications, Mathematical Realms 	<ul style="list-style-type: none"> Biotechnology, Focus and Flow, World of Reactions, Path Project, Visions and Vibrations, TC Fishing Fun Consumer Science (Science in Practice) Forensic Science (Science in Practice) 	<ul style="list-style-type: none"> I am Woman, Hear me Roar, Songs of Freedom, Show Me the Money, I Fought the Law and the Law won 	<ul style="list-style-type: none"> Game On 	<ul style="list-style-type: none"> Innovative Designs: Resin & Timber Coffee Tables, Laser Focus: Bringing Ideas to Life with CNC and 3D Tech, Dream Builders: Crafting Tomorrow with STEM 	<ul style="list-style-type: none"> Savage Food Science, Nutritional Needs, Cert I in Retail, Cert I in Hospitality, Dress to Impress: Sewin' Threads, OG Runway Fashion: Designer Vibes 	<ul style="list-style-type: none"> Historical Appropriation, Have your Say, The Power of POP, Scape Space, Digital art, Advanced Photoshop 	<ul style="list-style-type: none"> Pathway to Performance, Broadway Bound Productions (School Production), On Air Podcasting and Radio, The Ensemble Experience 	<ul style="list-style-type: none"> Timeless Structures – Exploring Japanese Architecture, Global Living: Real World Language and Experiences, A Culinary Journey, Just Like Grandma Did 	<ul style="list-style-type: none"> The Athlete's Machine, Show Me The Money: Your Athlete Profile, Baller\$: Sports Marketing, PATH Project

